



# Performance evaluation of Linux Discard Support

(Overview, benchmark results, current status)

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Part I

# Discard Background

# Agenda

- 1 SSD Description
- 2 Thinly Provisioned Storage
- 3 Introducing Linux Discard Support

# Solid-State Drive

- Flash memory block device
- Wear-leveling needed
- Firmware = black box

# ATA TRIM Command

- Helps handle **garbage collection** overhead
- Subsequent READ of TRIM'ed blocks
  - 1 Read data should **NOT** change between READ's
  - 2 Read data should **NOT** be retrieved from data previously written to any other LBA.
- As long as the device has enough free pages to write to we do not necessarily need it.
- In a nutshell: TRIM command tells the device what LBA's are not used by the OS anymore.

# Thin Provisioning

- Unlike in traditional storage, there is no fixed one-to-one logical block to physical storage mapping
- More **efficient** use of storage space
- Block reclamation interface needed

# SCSI UNMAP / WRITE SAME

- Storage space reclamation interface
- Subsequent READ of unmapped blocks
  - 1 Read data should **NOT** change between READ's
  - 2 Read data should **NOT** be retrieved from data previously written to any other LBA.
- Unlike with SSD's we can not afford to wait until we run out of space for reclamation.



# Linux Discard Implementation

- Abstraction for the two underlying specifications:
  - 1 ATA TRIM Command
  - 2 SCSI UNMAP / WRITE SAME
- API for user-space
  - BLKDISCARD ioctl
  - Added with v2.6.27-rc9-30-gd30a260
- API for File Systems
  - 1 `sb_issue_discard()`
  - 2 `blkdev_issue_discard()`



# Part II

## **Discard Performance**

# Agenda

## 4 Testing Methodology

## 5 Results

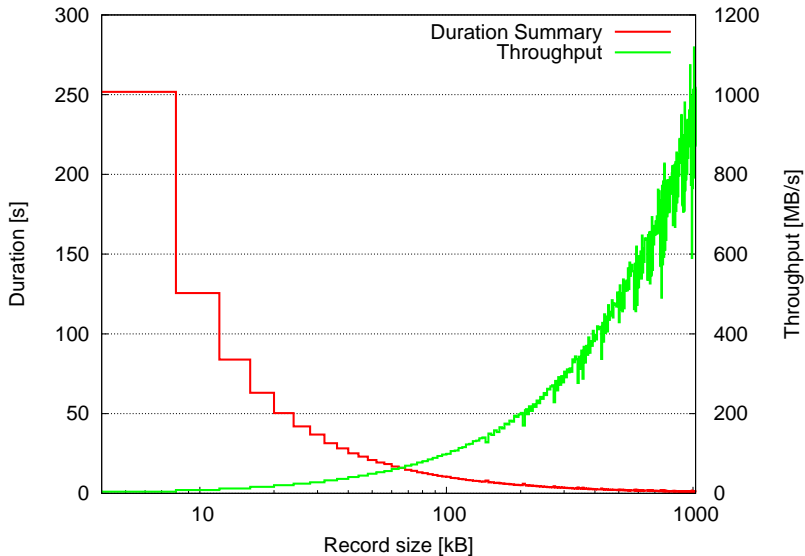
## What do we need to find out ?

- Does discard really work ? Is it reliable ?
- How fast/slow is it ?
- Is there any difference between devices from different vendors ?
- What is the ideal discard size ?
- SSD performance degradation

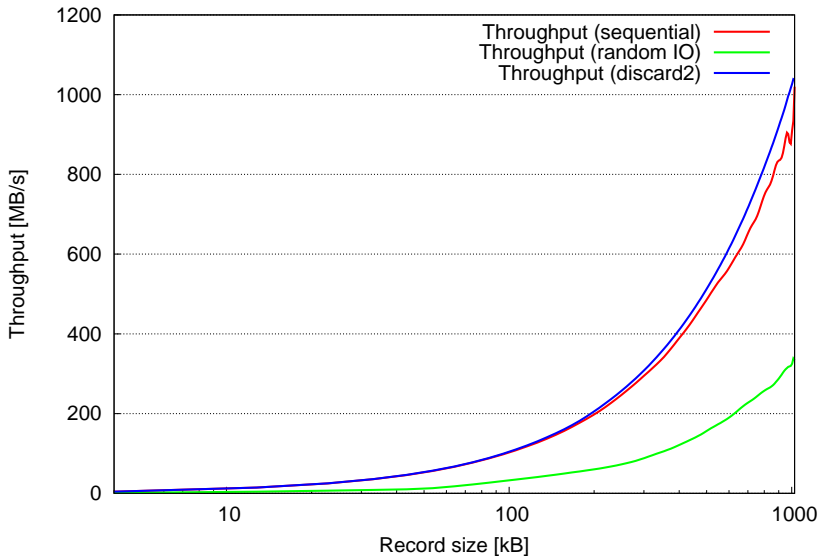
## How do we test it ?

- BLKDISCARD ioctl()
- Automatic discard of different ranges
- Different discard patterns
  - 1 sequential performance
  - 2 random IO performance
  - 3 discard already discarded blocks
- **test-discard** - discard benchmarking tool
  - <http://sourceforge.net/projects/test-discard/>
- **impression** - filesystem aging tool

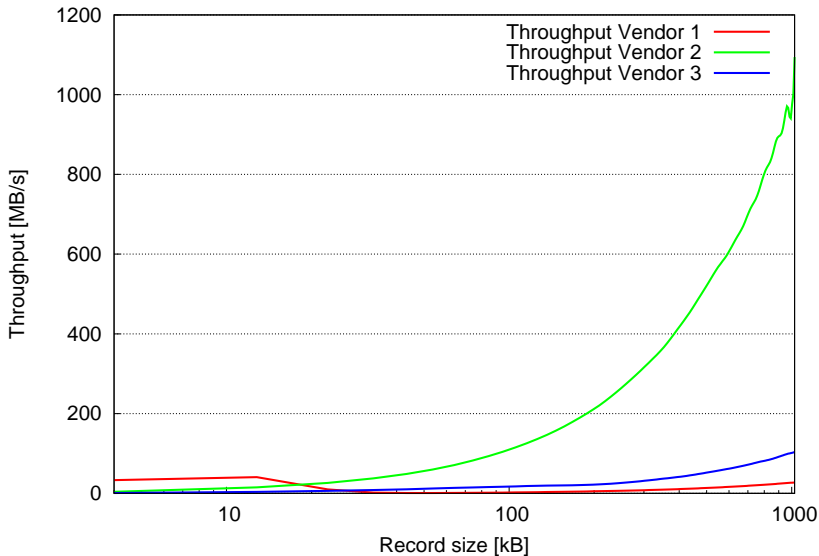
# Sequential discard performance



## Different modes comparison

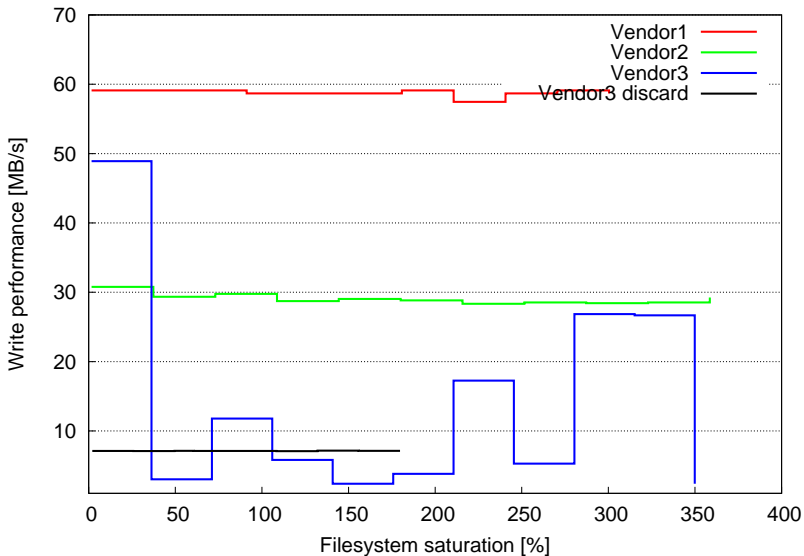


## Difference between various vendors





# SSD performance degradation





## Part III

# **Discard Support for Linux File systems**

# Agenda

**6** Periodic Discard

**7** Discard Batching

**8** Different Approach

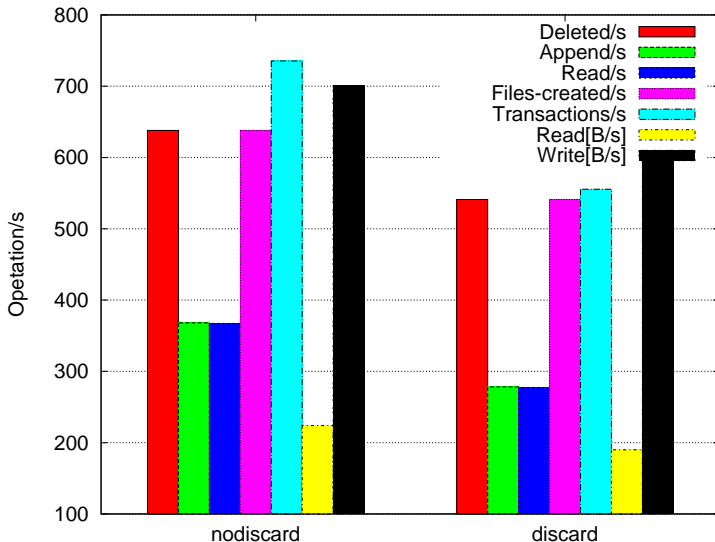
## Periodic discard

- Easy to implement
- File system support
  - 1 ext4 (v2.6.27-5185-g8a0aba7)
  - 2 btrfs (since upstream)
  - 3 gfs2 (v2.6.29-9-gf15ab56)
  - 4 fat, swap, nilfs
- `mount -o discard /dev/sdc /mnt/test`
- TRIM is non-queueable command - implications ?

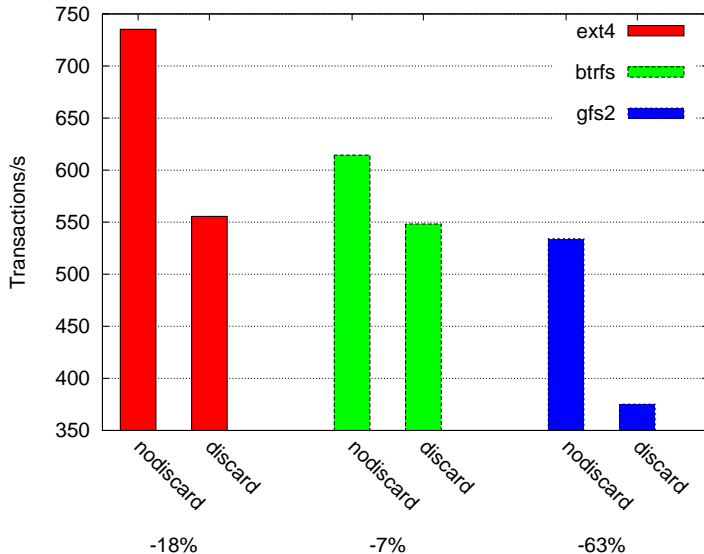
# Benchmarking periodic discard

- Expectations ?
- Testing methodology
  - 1 Metadata intensive load
  - 2 Load with removing files
  - 3 Reasonable file size distribution
- Discard-kit
  - 1 Using PostMark
  - 2 <http://sourceforge.net/projects/test-discard/files/>

## Ext4 performance (18% hit)



# Performance with various file systems



## Discard Batching - The idea

- Fine-grained discard is not necessarily needed
- Small extents are slow
- With time, freed extents tends to coalesce
- Disadvantages
  - 1 There is a price for tracking freed extents
  - 2 Discarding already discarded blocks should be easy, but...
  - 3 Daemon (in-kernel, user-space) needed.
  - 4 File system independent solution would most likely be **pain** to do right (if possible).



## Batched discard support

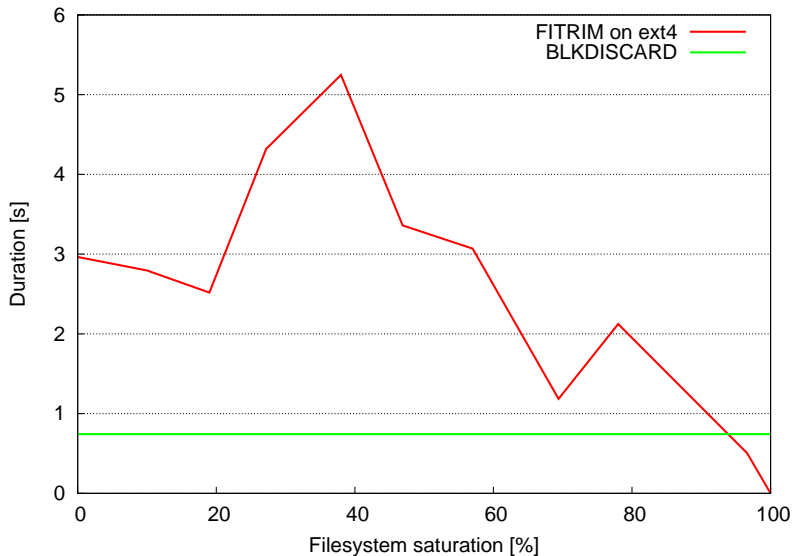
- File system specific solution
- Provide ioctl() interface - **FITRIM**
- Do not disturb other ongoing IO too much
  - 1 Prevent allocations while trimming
  - 2 How to handle **huge** filesystem ?
- File system support
  - 1 ext4 (v2.6.36-rc6-35-g7360d17)
  - 2 ext3 (v2.6.37-11-g9c52749)
  - 3 xfs (v2.6.37-rc4-63-ga46db60)

## FITRIM ioctl

- ioctl with one RW parameter defined in `linux/fs.h`

```
struct fstrim_range {  
    __u64 start;  
    __u64 len;  
    __u64 minlen;  
}
```
- fstrim tool
  - <http://sourceforge.net/projects/fstrim/>
- util-linux-ng
  - Since v2.18-165-gd9e2d0d

# Batched discard benchmark results



## Alternative approach

- It is always a compromise
- The future of SSD's and thinly provisioned LUN's (???)



## Part IV

# **Discard Support in user-space**

# Agenda

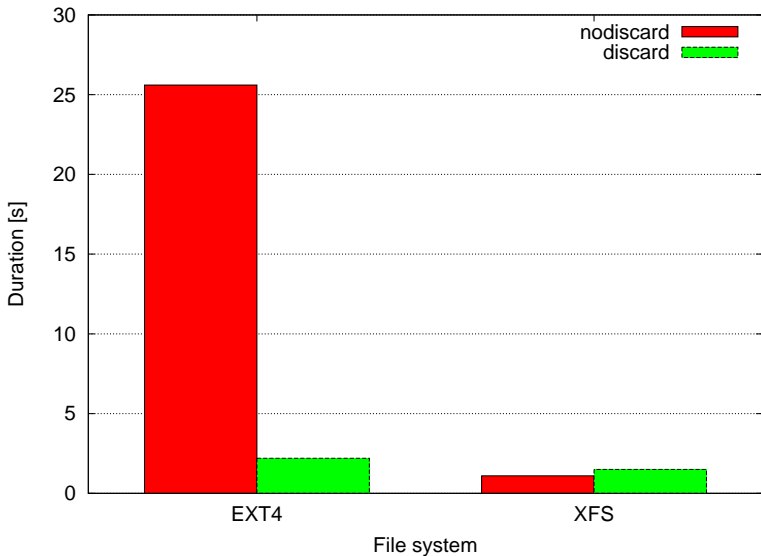
9 e2fsprogs

10 Other utilities

## Discard in e2fsprogs tools

- Using BLKDISCARD ioctl()
- mke2fs
  - 1 Refresh SSD's garbage collector
  - 2 discard zeroes data - significant **speed boost**
  - 3 `mkfs.ext4 -E discard /dev/sdc`
- e2fsck
  - 1 After the last check discard free space
  - 2 Non detected file system errors ? oops
  - 3 `fsck.ext4 -E discard /dev/sdc`
- resize2fs
  - 1 Refresh SSD's garbage collector
  - 2 discard zeroes data - significant **speed boost**
  - 3 `resize2fs -E discard /dev/sdc`

# File system creation





## Fstrim tool

- Very simple tool to invoke FITRIM ioctl on mounted file system
- Stand-alone tool
  - <http://sourceforge.net/projects/fstrim/>
- Since v2.18-165-gd9e2d0d part of util-linux-ng



# Part V

## **Summary**

## Summary

- Linux Discard support is an abstraction for underlying specification
- Exported via BLKDISCARD ioctl to user-space and `blkdev_issue_discard()` for filesystems
- Discard testing kit (Discard-kit)
  - 1 test-discard
  - 2 PostMark
- Filesystem support
  - 1 Fine grained (online) discard - `mount -o discard`
  - 2 Batched discard support - `fstrim` from `util-linux-ng`
- Support in user-space utilities
  - 1 Filesystem creation (`mkfs`)
  - 2 `e2fsprogs` - `mkfs`, `e2fsck`, `resize2fs`
  - 3 `xfsprogs` - `mkfs`
  - 4 `fstrim`



# The end.

Thanks for listening.

## Useful links

- <http://sourceforge.net/projects/fstrim/>
- <http://sourceforge.net/projects/test-discard/>
- <http://people.redhat.com/lczerner/discard/>